

# Major BOS 2b2

serial number 3799 and later



**FunkTronic**  
Kompetent für Elektroniksysteme

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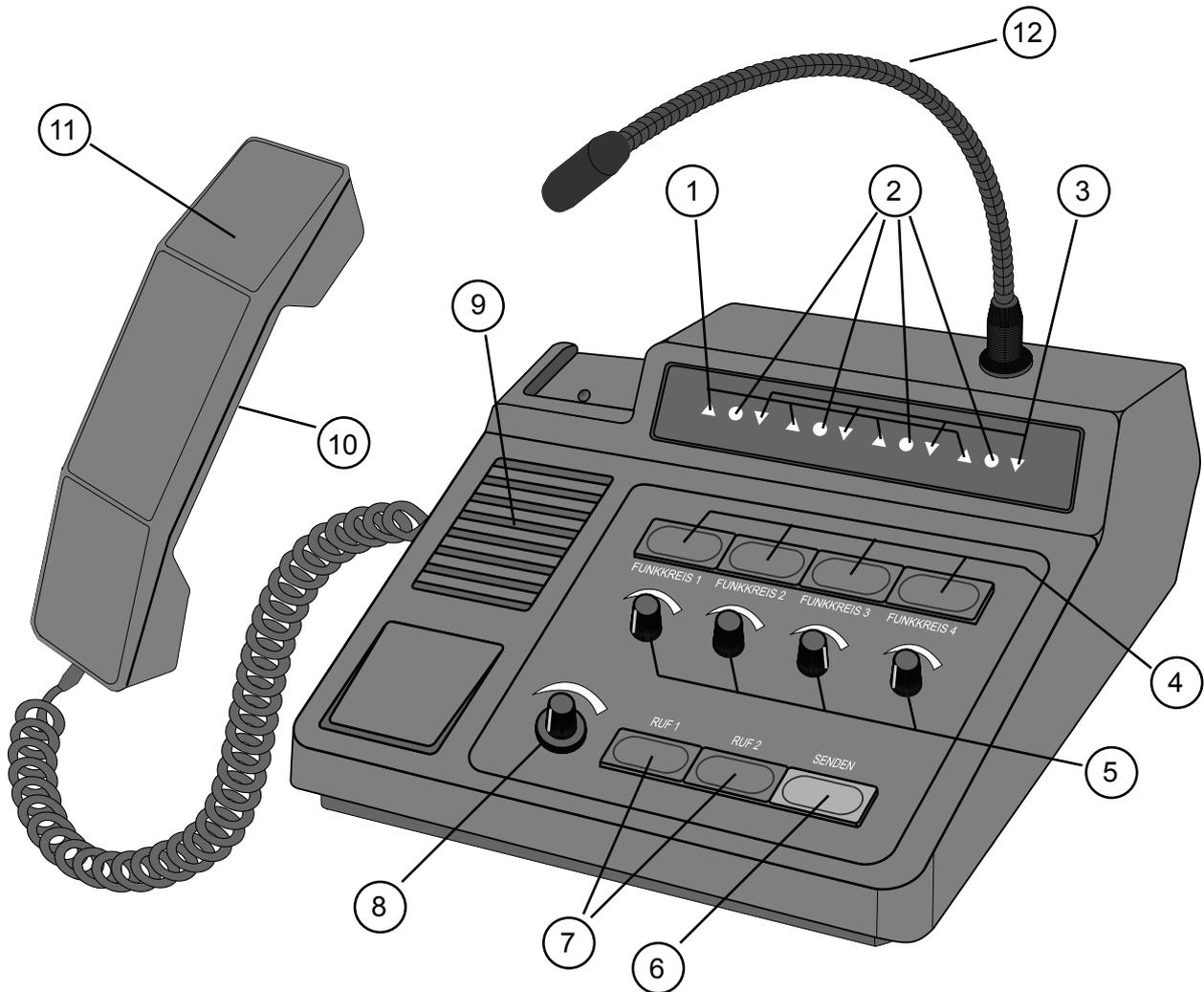
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## **Technical Data**

Supply Voltage	+12V DC -15% +25%
Current consumption	max. 1000 mA
AF input level	
Recommended value for earpiece AF	500 mV (at 10 kOhm)
Input impedance	approx. 10 kOhm
AF output level	
Factory default	500 mV at 200 Ohm
Range	300mV to 700mV
Output impedance (Transmitting)	approx. 200 Ohm
Output impedance (Receiving)	high impedance (disconnected)
Tape Recorder output level	
Factory default	- 6 dBm (at 600 Ohm)
Range (Potentiometer P8)	- 14 dBm to - 2 dBm (at 600 Ohm)
Output impedance	approx. 600 Ohm
Weight (without cable)	approx. 1650 g
Size (without gooseneck microphone)	
weight x depth x height	245 x 220 x 90 mm

# Controls of Major BOS 2b2



- 1 - Transmitter indication
- 2 - Selection indication
- 3 - Receiver indication (Squelch)
- 4 - Selection key
- 5 - Monitoring volume
- 6 - PTT key
- 7 - Tone Call key (Call I and Call II)
- 8 - Master volume
- 9 - Loudspeaker
- 10 - PTT key handset
- 11 - Handset
- 12 - Gooseneck microphone

## **Major BOS 2b2**

Major BOS 2b2 is identical to Major BOS 2a2, except that Major BOS 2b2 has an additional internal connection board making it largely compatible to Major BOS 4a and 8a. The most important difference is found in the PTT output which always switches to 12 V in Major BOS 2b2 while the polarity can be chosen for Major BOS 4a and 8a.

Most of the working parameters can be configured via a computer using the programming software.

Regarding functionality and connector pin assignment, Major BOS 2b2 compatible to Major BOS 2b.

Of course, there are several changes and new features:

- electrical, programmable potentiometers have replaced the analogous potentiometers
- programmable registers instead of jumpers
- programmable headset volume
- programmable amplification of the audio inputs from radio
- noise suppression for the inputs from radio
- tunable minimum volume for single radio circuits and tunable minimum overall volume
- AF settings (mute, listening, max. volume) can be adjusted separately for earpiece, loudspeaker, and tape
- software option "NF-Squelch" (AF squelch)
- software option "Encoder/Decoder" permitted for up to four radio circuits
- flashing squelch LED and alarm tone on decoding of a call (call 1, call 2)

## **Programming**

The Major BOS 2a2 can be configured using the Major BOS 2a2/2b2 programming software (download at [www.funktronic.de](http://www.funktronic.de) -> Service). Alternatively, the functions can be programmed directly in the respective registers using a terminal program (e.g. hyper terminal).

The adjustment of the potentiometers, in general, is done using the terminal program.

## **Connectivity**

The Major BOS 2b2 is connected to a 12V DC power supply unit. Up to four radios can be connected to the control set. For every radio, squelch input, PTT output, busy-line (compatible to Major BOS 4a/8a, but NOT to Major BOS 2a2) as well as NF in- and outputs are available. Furthermore, Major BOS 2b2 features connections for a headset, an external signalling device and a tape output. Via the RS 232 interface a PC connection for programming purposes can be established.

As the NF outputs are only open during transmission, several Major BOS 2b2 can be connected in parallel circuit.

## **Tastatur**

The keypad consists of four selection keys for the different radio circuits, two tone call keys and the red PTT key.

## **Carrier Indication (Squelch)**

Every one of the four radio circuits provides its own carrier indicator (Squelch), which is located above the corresponding selection key. If using junction box MBOS2AB1, for activation the squelch input needs a voltage between 5V and 14V. If MBOS2AB6 is used, the logic of the carrier indication is configurable. The polarity of the carrier indication and the AF muting when no carrier is present can be programmed.

## **Transmitter Indication (PTT)**

Every radio circuit has its own transmitter indication, which is lit when the transmitter is activated. This happens upon pushing the PTT button or one of the two tone call buttons. The LED blinks if a parallel Major BOS 2b2 is on transmission.

## **Selection Indication**

The selection indicator is permanently luminous if the corresponding radio circuit is selected and active. If it is in blinking state this circuit is busy and cannot be selected.

## **Selection of Base Stations / Radio Circuits**

To connect to one of the four radio circuits the corresponding selection key has to be pressed. A subsequent button press sets the circuit to inactive. To activate more than one channel hold the first pressed button down and select further circuits. Programming the Major BOS2b2 can disable this feature. Active circuits are indicated by a luminous selection indication LED. A busy radio circuit is indicated by a blinking LED and cannot be activated. Radio circuits can be disabled, active radio circuits on power-on can be programmed.

## **Loudspeaker and Volume Control**

On transmission the loudspeaker is turned off automatically. If it is off, when the handset is lifted, can be programmed. The loudspeaker volume can be adjusted with the master volume control.

## **Microphone Selection**

The Major BOS2b2 has three microphone routings available. The PTT button in the handset turns on the handset's microphone. The red PTT button and the headset's PTT input can be configured independently. Possible associations are gooseneck microphone, headset microphone or automatic selection. If automatic selection is on, the headset microphone is used if a headset is detected otherwise the gooseneck microphone is used.

## **Tone Call Decoder**

The optional software "Encoder/Decoder" allows the Major BOS2b2 to decode Tone Call1 and Tone Call2 on any radio circuit and to activate the corresponding circuit automatically.

## **Tone Call Encoder**

The Major BOS 2b2 includes an encoder for Tone Call 1 and Tone Call 2. The tone calls are sent with the corresponding keys of the keypad. The tone is sent as long as the button is pushed.

## **Recording Conversations**

Via the installed tape recorder output the recording of conversations is possible. The interface comprises a potential-free AF output as well as a potential-free contact (electronic relay) to control a recording device.

## **Several Control Sets in Parallel Circuit**

As the AF outputs are only cut in during transmission and the NF inputs can be switched to high-resistance using Jumpers J1 and J2, several Major BOS 2b2 can be connected to each other. Therefore, all connections to the radio circuits (TX-AF, RX-AF, squelch and PTT keying) must be connected in parallel (bus or star wiring). The outputs for the radio circuits are compatible to Major BOS 4a and 8a and can be combined. Only the PTT keying represents an exception. It is always active to +12V for Major BOS 2b2 and cannot be changed to PTT keying vs. GND.

A special task is fulfilled by the busy-lines of the radio circuits, that are only connected between the control sets. The busy-lines of Major BOS 2b2, 4a and 8a are compatible with each other but they are **NOT** compatible to those of Major BOS 2a2 and may not at all be connected to those!

## **Activate Busy-Lines**

Every control set that is connected to the respective busy-line can signalise to the control sets connected in parallel if a circuit is activated or if transmission is already in progress.

## **Read Busy-Lines**

Every control set that is connected to the busy-line recognizes if the respective circuit is busy and indicates this by a flashing transmission indicator or selection indicator. Furthermore can be configured how Major BOS 2b2 reacts to busy radio circuits, e.g. PTT keying or selection of the circuit can be blocked and/or incoming AF can be muted.

## **External Signalling Device**

An external signalling device can be connected to Major BOS 2b2. The sensitivity of this potential-free input is 500 mV at 3 kohm and cannot be varied. By operating the corresponding PPT input (PTT3) the external signal is transmitted to the selected circuits.

## **AF telephone connection**

By connecting the external headset adapter the headset can be used for conversation via telephone and radio. Switching of the headset to telephone mode is achieved via the optocoupler input that has to be programmed appropriately (see section Optocoupler Input).

## Operating in FMS mode

With the software option "Encoder/Decoder" Major BOS 2b2 can be extended to a FMS control panel. Possible FMS functions are the ID transmission at PTT keying and the transmission of up to two arbitrary, programmed FMS telegrams (e.g. conversation request) using the two call buttons. In this case, these are, of course, no longer available to transmit call 1 or call 2.

By connecting our FMS handset Commander 5 FMS to the D-Sub connector for external conversation devices (handpiece or headset), the Major becomes ready for FMS use.

Here, the FMS handset can also be used as an alternative to the usual handpiece of the Major. Therefore, the PTT output of the Commander 5 FMS must be configured to GND.

## Functions for TETRA digital radios (SW version 1.02 or higher)

For application in digital radio monitoring of the conversation request tone is necessary. As the Major mutes its loudspeaker (LS) during transmission, this function has not been available if transmission is conducted using the gooseneck (GN) microphone.

Thus, in version V1.02 and higher the LS can also stay active during a transmission with the GN microphone. Circuits, on which no transmission takes place, are muted. Listening to active circuits (current transmissions) is still possible during transmission. Here, the volume can be reduced.

This function can also be active if the LS would be muted because the handset is taken off.

For transmission using a different microphone (headset, handset or via external input) this option is not available.

New registers:

270: Circuit 1  
271: Circuit 2  
272: Circuit 3  
273: Circuit 4

Description for all 4 registers:

1<sup>st</sup> digit: 0 = if SH-PTT is keyed and handpiece is taken off, the LS status depends on register 016/2  
1 = if SH-PTT is keyed and handpiece is taken off, the LS is always active

4<sup>th</sup>-8<sup>th</sup> digit: max. volume for SH-PTT: 00000 (LS aus) to 32767 (max. volume)  
Here, the listening volume for the circuit is set, the total volume depends on the overall volume settings

# Potentiometers

By the use of the potentiometers the volume settings of the different radio circuits can be adjusted.

The functions of the potis are described in the table below:

Poti	Function/Level
P1	RX-AF (listen) circuit 1
P2	RX-AF (listen) circuit 2
P3	RX-AF (listen) circuit 3
P4	RX-AF (listen) circuit 4
P5	loudspeaker AF, (total)

# Service Program

For Major BOS 2b2 the programming of the registers and the calibration of the electronic potentiometers is accomplished using the service program. This program is accessible via the serial interface (for pin assignment see section **Cable Connection to PC**). For this purpose a suitable terminal program can be used: e.g. HyperTerminal (Windows), minicom (Linux).

The configuration of the serial interface is as follows:

data transfer rate	9600 bit/s
start bit	1
data bits	8
parity	none
stop bit	1
flow control	none

If the Major BOS 2a2 is switched on and the terminal program is started, the service program starts after pressing ENTER . showing the following menu:

```
Online - Monitor MBOS2a2
```

```
-----
```

```
Software: MBOS2a2
```

```
Version : V1.00
```

```
SW-Datum: 07.04.10
```

```
Option  : Encoder/Decoder + AF-Squelch
```

```
Rxxx.....read register xxx
```

```
Pxxx yyyyyyyy.....program register xxx with yyyyyyyy
```

```
A.....potentiometer calibration
```

```
Tx.....TX-output off/on (0/1)
```

```
Ixxxx.....switch on tone generator with xxxxHz (0000=off)
```

```
H.....detection of a headset
```

```
Q.....software reset
```

```
X.....exit monitor
```

# Registers of Major BOS 2a2

Register	Function
000	Radio circuit configuration 1
1 <sup>st</sup> digit	circuit 1 enabled, y = 1, n = 0
2 <sup>nd</sup> digit	circuit 2 enabled, y = 1, n = 0
3 <sup>rd</sup> digit	circuit 3 enabled, y = 1, n = 0
4 <sup>th</sup> digit	circuit 4 enabled, y = 1, n = 0
5 <sup>th</sup> digit	several active circuits possible y = 1, n = 0
6 <sup>th</sup> digit	on PTT if no circuit is active: use previous circuit = 0, error = 1
7 <sup>th</sup> digit	default "previous" circuit after power-on (binary sum of circuits = 0 - F)
001	Radio circuit configuration 2
1 <sup>st</sup> digit	circuit 1 enabled at power-on, j = 1, n = 0
2 <sup>nd</sup> digit	circuit 2 enabled at power-on, j = 1, n = 0
3 <sup>rd</sup> digit	circuit 3 enabled at power-on, j = 1, n = 0
4 <sup>th</sup> digit	circuit 4 enabled at power-on, j = 1, n = 0
5 <sup>th</sup> digit	circuits at power-on according to digits 1 - 4 = 0, previously enabled circuits = 1
002	Squelch configuration 1
1 <sup>st</sup> digit	circuit 1
2 <sup>nd</sup> digit	circuit 2
3 <sup>rd</sup> digit	circuit 3
4 <sup>th</sup> digit	circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> digit	SQL active: AF = 2 (only with option AF-squelch) high = 1 low = 0
003	Squelch configuration 2
1 <sup>st</sup> digit	circuit 1 AF is on: on squelch = 1, always = 0
2 <sup>nd</sup> digit	circuit 2 AF is on: on squelch = 1, always = 0
3 <sup>rd</sup> digit	circuit 3 AF is on: on squelch = 1, always = 0
4 <sup>th</sup> digit	circuit 4 AF is on: on squelch = 1, always = 0
004	Busy Out configuration
1 <sup>st</sup> digit	Busy Out circuit 1
2 <sup>nd</sup> digit	Busy Out circuit 2
3 <sup>rd</sup> digit	Busy Out circuit 3
4 <sup>th</sup> digit	Busy Out circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> digit	Busy Out Busy always off = 0 Busy active if TX is active = 1 Busy active if circuit is on = 2
005	Busy In LED configuration
1 <sup>st</sup> digit	Busy In circuit 1
2 <sup>nd</sup> digit	Busy In circuit 2
3 <sup>rd</sup> digit	Busy In circuit 3
4. digit	Busy In circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> digit	Busy LED no function = 0 Busy active: TX-LED flashes = 1 Busy active: circuit-LED flashes = 2

Register	Function
006	Busy In, configuration of functions
1 <sup>st</sup> digit	Busy In circuit 1
2 <sup>nd</sup> digit	Busy In circuit 2
3 <sup>rd</sup> digit	Busy In circuit 3
4 <sup>th</sup> digit	Busy In circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> Stelle	Busy In      no function = 0 active, mutes circuit = 1 active, disables PTT keying =2 active, disables PTT keying and mutes circuit = 3 active, disables circuit activation = 4 active, disables circuit activation and mutes circuit = 5 active, disables activation of any circuit = 6 active, disables activation of any circuit and mutes circuit = 7
007	TX In LED configuration
1 <sup>st</sup> digit	TX In circuit 1
2 <sup>nd</sup> digit	TX In circuit 2
3 <sup>rd</sup> digit	TX In circuit 3
4 <sup>th</sup> digit	TX In circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> digit	TX In            no function = 0 active, TX-LED flashes = 1
008	TX In Funktionskonfiguration
1 <sup>st</sup> digit	TX In circuit 1
2 <sup>nd</sup> digit	TX In circuit 2
3 <sup>rd</sup> digit	TX In circuit 3
4 <sup>th</sup> digit	TX In circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> digit	TX In            no function = 0 active, mutes circuit = 1 active, disables PTT keying = 2 active, disables PTT keying and mutes circuit = 3
009	Duplex configuration
1 <sup>st</sup> digit	TX In circuit 1
2 <sup>nd</sup> digit	TX In circuit 2
3 <sup>rd</sup> digit	TX In circuit 3
4 <sup>th</sup> digit	TX In circuit 4
1 <sup>st</sup> - 4 <sup>th</sup> digit	simplex = 0 duplex = 1
010	AF input configuration of deactivated circuits
011	AF input configuration of activated circuits
1 <sup>st</sup> digit	circuit 1 to loudspeaker
2 <sup>nd</sup> digit	circuit 2 to loudspeaker
3 <sup>rd</sup> digit	circuit 3 to loudspeaker
4 <sup>th</sup> digit	circuit 4 to loudspeaker
5 <sup>th</sup> digit	circuit 1 to earpiece
6 <sup>th</sup> digit	circuit 2 to earpiece
7 <sup>th</sup> digit	circuit 3 to earpiece
8 <sup>th</sup> digit	circuit 4 to earpiece
1 <sup>st</sup> - 8 <sup>th</sup> digit	circuit is muted = 0 listening volume = 1 maximum volume = 2 or 3

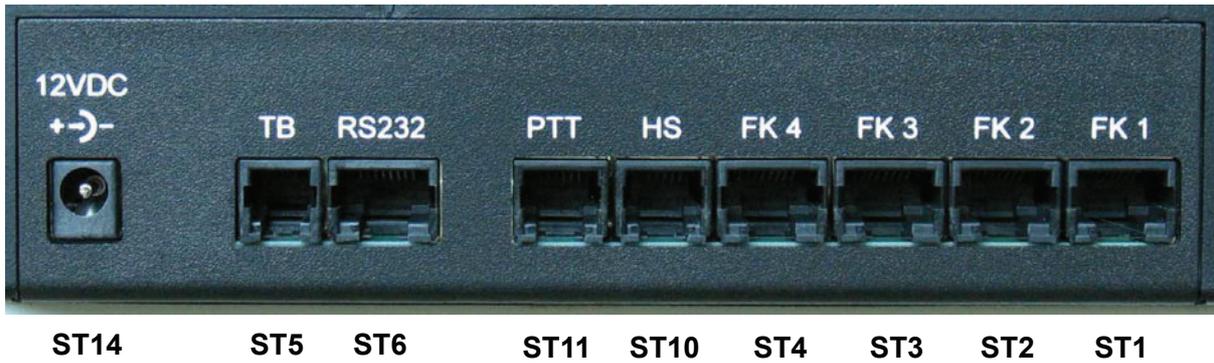
Register	Function
012	Tape relay configuration 1
1 <sup>st</sup> digit	relay on: at TX, y = 1, n = 0
2 <sup>nd</sup> digit	relay on: at every SQL, y = 1, n = 0
3 <sup>rd</sup> digit	relay on: at SQL on an activated circuit, y = 1, n = 0
013	Tape relay configuration 2
1 <sup>st</sup> - 3 <sup>rd</sup> digit	overrun time of tape relay: nnn * 1 s (0 - 655 s)
012	AF input configuration of deactivated circuits
013	AF input configuration of activated circuits
5 <sup>th</sup> digit	circuit 1 to tape
6 <sup>th</sup> digit	circuit 2 to tape
7 <sup>th</sup> digit	circuit 3 to tape
8 <sup>th</sup> digit	circuit 4 to tape
5 <sup>th</sup> - 8 <sup>th</sup> digit	circuit is muted = 0 listening volume = 1 maximum volume = 2 or 3
014	Headset configuration 1
1 <sup>st</sup> digit	microphone for red PTT-button
2 <sup>nd</sup> digit	microphone for external PTT-button
1 <sup>st</sup> - 2 <sup>nd</sup> digit	gooseneck (GN) microphone = 0 headset (HS) microphone = 1 automatically switch to HS = 2 (no HS => GN microphone; headset present => HS microphone)
015	Headset configuration 2
1 <sup>st</sup> digit	threshold value for headset detection nnn (000 - 999) * 5 mV if voltage is lower than threshold => headset is considered connected
016	Configuration of earpiece and loudspeaker
1 <sup>st</sup> digit	earpiece is off, if hung up = 0, earpiece is always on = 1
2 <sup>nd</sup> digit	loudspeaker is off, if earpiece taken off = 0, loudspeaker is always on = 1
019	Functions of buttons CALL1, CALL2, PTT
1 <sup>st</sup> digit	function FMS ID code on PTT, y = 1, n = 0
2 <sup>nd</sup> digit	function CALL1-button
3 <sup>rd</sup> digit	function CALL2-button
2 <sup>nd</sup> - 3 <sup>rd</sup> digit	no function = 0 CALL1/2 transmits as long as button is pushed = 1 send FMS 1/2 telegram = 2 (option Encoder/Decoder) send tone sequence 1/2 = 3 (option Encoder/Decoder)
6 <sup>th</sup> digit	circuit(s) for CALL1-button, current = 0, binary sum of circuits = 1 - F
7 <sup>th</sup> digit	circuit(s) for CALL2-button, current = 0, binary sum of circuits = 1 - F
020	FMS telegram for PTT buttons
1 <sup>st</sup> - 8 <sup>th</sup> digit	FMS ID-code (BLOOFFFF)
021	FMS telegram for CALL1 button
1 <sup>st</sup> - 8 <sup>th</sup> digit	FMS 1 telegram (BLOOFFFF)
022	FMS telegram for CALL2 button
1 <sup>st</sup> - 8 <sup>th</sup> digit	FMS 2 telegram (BLOOFFFF)

Register	Function
023	Digits 9 and 10 in all of the 3 FMS telegrams
1 <sup>st</sup> digit	circuits where a FMS ID-code may be sent (binary sum of circuits = 0 - F)
2 <sup>nd</sup> - 3 <sup>rd</sup> digit	digits 9 and 10 for ID-code (register 020)
4 <sup>th</sup> - 5 <sup>th</sup> digit	digits 9 and 10 for FMS 1 (register 021)
6 <sup>th</sup> - 7 <sup>th</sup> digit	digits 9 and 10 for FMS 2 (register 022)
8 <sup>th</sup> digit	improved forerun and final bit 0 = 0 improved forerun and final bit 1 = 1 forerun according to standard procedure and final bit 0 = 2 forerun according to standard procedure and final bit 1 = 3
031	Tone sequence 1 for CALL1-button
032	Tone sequence 2 for CALL2-button
1 <sup>st</sup> - 5 <sup>th</sup> digit	5-tone sequence
041	Tone call decoder circuit 1
042	Tone call decoder circuit 2
043	Tone call decoder circuit 3
044	Tone call decoder circuit 4
1 <sup>st</sup> digit	decode tone calls: none = 0, call1 = 1, call 2 = 2, both calls = 3
2 <sup>nd</sup> digit	activation of circuit upon decoded call no activation = 0 activate new circuit, if no TX and handset lies on Major = 1 activate new circuit, if no TX = 2 activate new circuit = 3 no activation of additional circuit = 4 activate additional circuit, if no TX and handset lies on Major = 5 activate additional circuit, if no TX = 6 activate additional circuit = 7
3 <sup>rd</sup> digit	SQL-LED does not flash, no ring tone = 0 SQL-LED does not flash, ring tone = 1 SQL-LED flashes, no ring tone = 2 SQL-LED flashes, ring tone = 3
051	1 <sup>st</sup> - 3 <sup>rd</sup> digit Time limit for transmission ( $nnn * 1 \text{ s}$ )
055	Configuration of forerun / overrun
1 <sup>st</sup> - 2 <sup>nd</sup> digit	$nn * 10 \text{ ms}$ forerun time before tone sequence / FMS
3 <sup>rd</sup> - 4 <sup>th</sup> digit	$nn * 10 \text{ ms}$ overrun time after tone sequence / FMS
5 <sup>th</sup> - 6 <sup>th</sup> digit	$nn * 10 \text{ ms}$ time of advance PTT keying without AF (may be no larger than 1 <sup>st</sup> - 2 <sup>nd</sup> digit)
080	Reference for tone sequence decoder 1
1 <sup>st</sup> - 3 <sup>rd</sup> digit	max. duration of 1 <sup>st</sup> tone = $nnn * 5 \text{ ms}$
4 <sup>th</sup> - 5 <sup>th</sup> digit	min. duration for all tones = $nn * 5 \text{ ms}$
081	Reference for tone sequence decoder 2
1 <sup>st</sup> - 3 <sup>rd</sup> digit	max. tone duration beginning with 2 <sup>nd</sup> tone = $nnn * 5 \text{ ms}$
5 <sup>th</sup> digit	tone call system : ZVEI = 0 CCIR = 1 ZVEI2 = 2 EEA = 3 ZVEI3 = 4

Register	Function
082	Reference for tone sequence encoder
1 <sup>st</sup> - 2 <sup>nd</sup> digit	duration of 1 <sup>st</sup> tone = nn * 10 ms
3 <sup>rd</sup> digit	duration of other tones = n * 10 ms
4 <sup>th</sup> - 5 <sup>th</sup> digit	pause between call and ID-code = nn * 10 ms
083	Reference for group call decoder circuit 1
084	Reference for group call decoder circuit 2
085	Reference for group call decoder circuit 3
086	Reference for group call decoder circuit 4
1 <sup>st</sup> - 2 <sup>nd</sup> digit	min. tone duration for single tone decoder = nn * 100 ms
3 <sup>rd</sup> - 4 <sup>th</sup> digit	max. tone duration for single tone decoder = nn * 100 ms (00 = decode as soon as min. duration is reached)
5 <sup>th</sup> - 6 <sup>th</sup> digit	min. tone duration for special tone decoder (Ruf 1 / 2) = nn * 100ms
7 <sup>th</sup> - 8 <sup>th</sup> digit	max. tone duration for special tone decoder (Ruf 1 / 2) = nn * 100ms (00 = decode as soon as min. duration is reached)
089	Tone recognition
4 <sup>th</sup> - 8 <sup>th</sup> digit	min. level for tone recognition from circuit 1 - 4 (0 - 32768)
210	noise suppression (AF mute) circuit 1
211	noise suppression (AF mute) circuit 2
212	noise suppression (AF mute) circuit 3
213	noise suppression (AF mute) circuit 4
1 <sup>st</sup> - 2 <sup>nd</sup> digit	threshold value for activation of AF mute = nn * 0.9 mV
3 <sup>rd</sup> - 4 <sup>th</sup> digit	threshold value for deactivation of AF mute = nn * 0.9 mV
214	AF squelch configuration circuit 1
215	AF squelch configuration circuit 2
216	AF squelch configuration circuit 3
217	AF squelch configuration circuit 4
1 <sup>st</sup> - 2 <sup>nd</sup> digit	nn * 5 ms above threshold value until SQL
3 <sup>rd</sup> - 4 <sup>th</sup> digit	threshold value (AF present) = approx. nn * 1.8 mV
5 <sup>th</sup> - 6 <sup>th</sup> digit	nn * 5 ms below threshold value until SQL is gone
7 <sup>th</sup> - 8 <sup>th</sup> digit	threshold value (AF gone) = approx. nn * 1,8 mV
220	Output level radio AF -> LS
221	Output level poti test tone -> LS
222	Output level call -> LS
223	Output level ringtone -> LS
230	Output level radio AF -> earpiece / headset
231	Output level poti test tone -> earpiece / headset
232	Output level call -> earpiece / headset
233	Output level ringtone -> earpiece / headset
240	Output level radio AF -> tape
241	Output level poti test tone -> tape
242	Output level call -> tape
243	Output level ringtone -> tape
250	Output level radio AF -> radio
251	Output level poti test tone -> radio
252	Output level call -> radio
253	Output level ringtone -> radio
4 <sup>th</sup> - 8 <sup>th</sup> digit	00000 = off - 32768 = maximum

Register	Function
260	Input level adjustment and min. volume for circuit 1
261	Input level adjustment and min. volume for circuit 2
262	Input level adjustment and min. volume for circuit 3
263	Input level adjustment and min. volume for circuit 4
1 <sup>st</sup> - 3 <sup>rd</sup> digit	input level -6,0 dB (000) ... 0dB (060) ... +19,5 dB (255)
4 <sup>th</sup> - 8 <sup>th</sup> digit	min. volume level (00000 - 32768)
264	4 <sup>th</sup> - 8 <sup>th</sup> digit Min. overall volume level (00000 - 32768)
270	TETRA function for circuit 1
271	TETRA function for circuit 2
272	TETRA function for circuit 3
273	TETRA function for circuit 4
1 <sup>st</sup> digit	0 = if SH-PTT is keyed and handpiece is taken off, the LS status depends on register 016/2 1 = if SH-PTT is keyed and handpiece is taken off, the LS is always active
4 <sup>th</sup> - 8 <sup>th</sup> digit	max. volume for SH-PTT: 00000 (LS aus) to 32767 (max. volume) Here, the listening volume for the circuit is set, the total volume depends on the overall volume settings

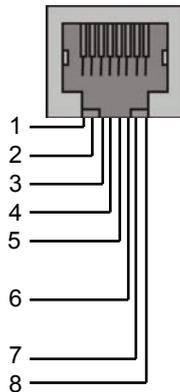
# Sockets Pinout



All of the schemes show the sockets as viewed from the rear of the Major.

## Pinout FK 1-4 (radio circuits) ST1 - 4

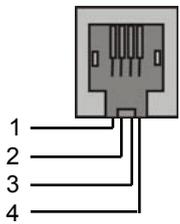
- RX-AF input (earpiece +)
- RX-AF input (earpiece -)
- squelch input (carrier)
- GND (ground)
- busy-line
- (do not connect to radio!)
- PTT output
- (open collector max. 100mA to +12V)
- TX-AF output (mod. +)
- TX-AF output (mod. -)



AF in/outputs are equipped with transformers and thus potential-free.

## Pinout TB (Tape) ST5

- tape switch contact
- tape switch contact
- AF output A (mod. +)
- AF output B (mod. -)

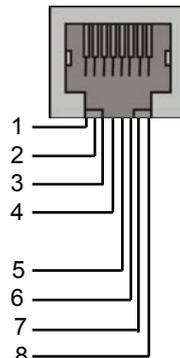


AF output A-B is equipped with a transformer and thus potential-free.

The switch contact of the tape is an electronic relay output.

## Pinout RS 232 ST6

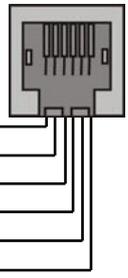
- TXD (RS232)
- RXD (RS232)
- GND
- PTT keying input
- ext.signalling device (PTT3, to GND)
- free
- free
- AF input ext. sign. device **Ext\_NF** (mod +)
- AF input ext. sign. device **Ext\_NF** (mod -)



There are two sockets intended for headset use. The headset itself is connected to ST10. An ext. PTT switch (e.g. foot switch) can be connected to ST11.

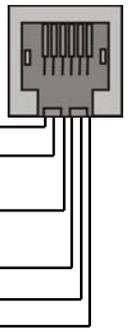
## Pinout Headset ST10

- PTT keying input HS (PTT2, to GND) 1
- AF input HS (microphone +) 2
- AF output HS (earpiece +) 3
- GND AF output HS (earpiece -) 4
- GND AF input HS (microphone -) 5
- GND (PTT2-GND) 6



## Pinout PTT (headset switching) ST11

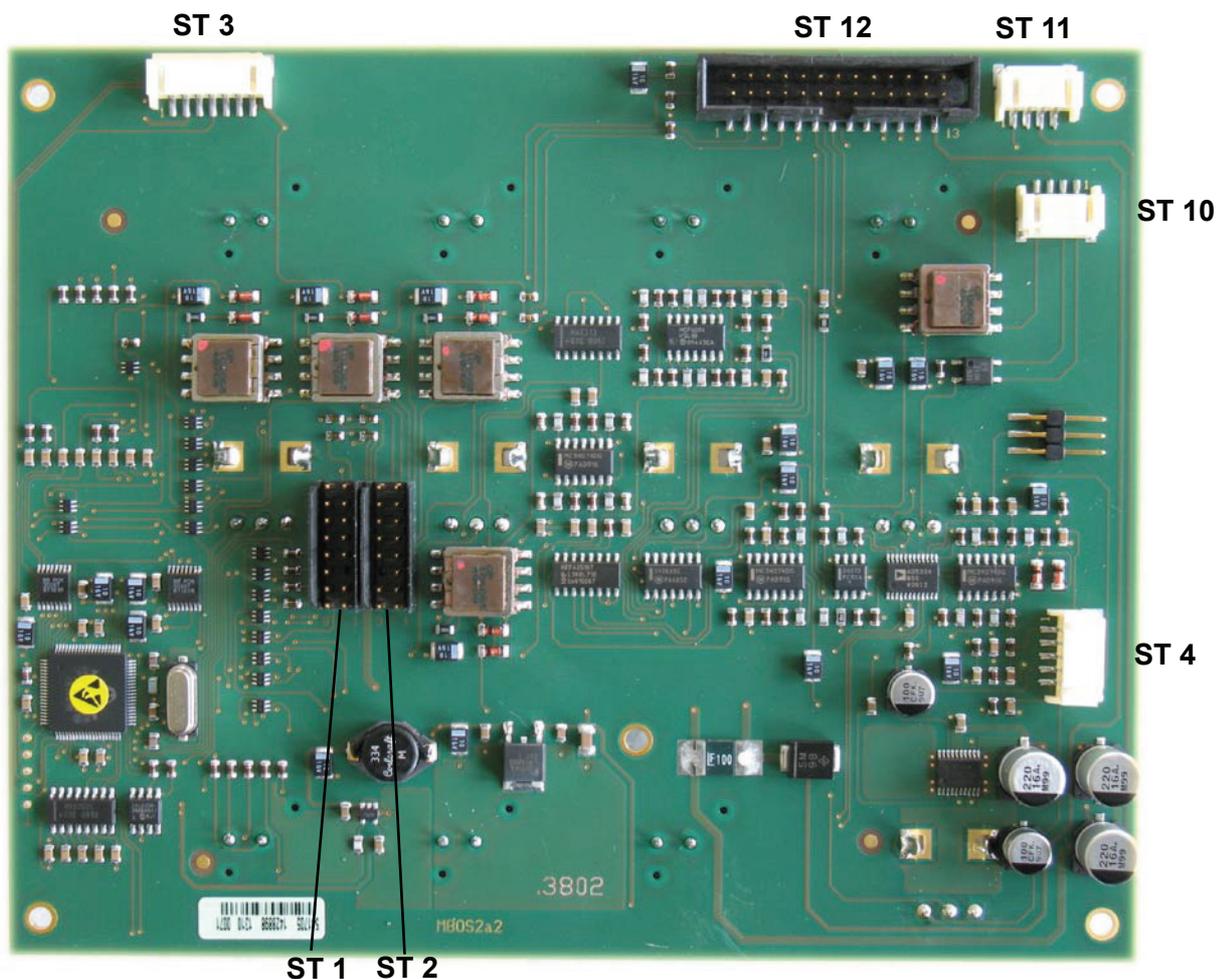
- PTT keying input, HS (PTT2, to GND) 1
- +battery output power supply voltage for headset adapter 2
- control line for headset adapter 3
- optocoupler input (anode +) 4
- optocoupler input (cathode -) 5
- GND (PTT2-GND) 6



## Pinout Power ST14

- 12V-DC, max 1.5 A,
- inside: positive pole, outside: GND

# Layout - Main Board



**Socket ST1, ST2, ST10, ST12 --> Connection Board**

**Socket ST5 to ST8 --> option for UGA modules**

ST 5	UGA module	radio circuit 4
ST 6	UGA module	radio circuit 3
ST 7	UGA module	radio circuit 2
ST 8	UGA module	radio circuit 1

**Stecker ST3 --> display**

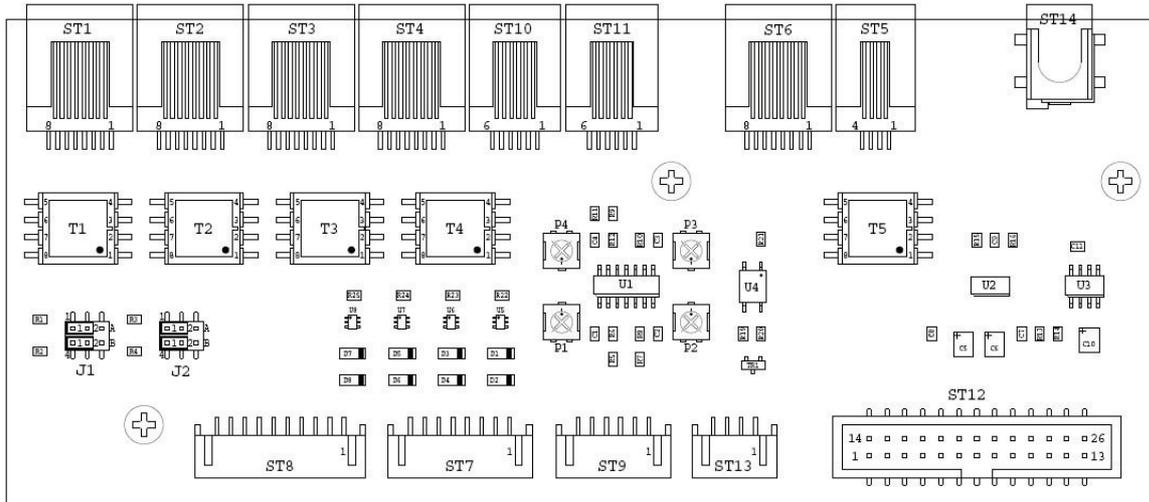
**Stecker ST4 --> handset**

**Stecker ST9 --> gooseneck microphone**

**Stecker ST11 --> hook and loudspeaker**

pin 1	tuning fork contact (hook)
pin 2	GND
pin 3	AF output loudspeaker
pin 4	GND

# Layout - Connection Board



## Jumpers and Potentiometers

Jumper	Position	Function
J1A	1-2	RX-AF input circuit 1 is <b>600ohm/20kohm</b> (1 / 2)
J1B	4-5	RX-AF input circuit 2 is <b>600ohm/20kohm</b> (1 / 2)
J2A	1-2	RX-AF input circuit 3 is <b>600ohm/20kohm</b> (1 / 2)
J2B	4-5	RX-AF input circuit 4 is <b>600ohm/20kohm</b> (1 / 2)

Poti	Function/Level
P1	RX-AF circuit 1
P2	RX-AF circuit 2
P3	RX-AF circuit 3
P4	RX-AF circuit 4

## Connection Cable to PC (RS232, Ord.No: 635090)

ST6	Function	9pin COM at PC
1	TxD	2
2	RxD	3
3	GND	5

## **General Safety Information**

Please read the operating instructions carefully before installation and setup.

The relevant regulations must be complied to when working with 230V line voltage, two-wire-lines, four-wire-lines and ISDN-lines. It is also very important to comply to the regulations and safety instructions of working with radio installations.

### **Please comply to the following safety rules:**

- All components may only be mounted and maintained when power is off.
- The modules may only be activated if they are built in a housing and are scoop-proof.
- Devices which are operated with external voltage - especially mains voltage - may only be opened when they have been disconnected from the voltage source or mains.
- All connecting cables of the electronic devices must be checked for damage regularly and must be exchanged if damaged.
- Absolutely comply to the regular inspections required by law according to VDE 0701 and 0702 for line-operated devices.
- Tools must not be used near or directly at concealed or visible power lines and conductor paths and also not at and in devices using external voltage – especially mains voltage - as long as the power supply voltage has not been turned off and all capacitors have been discharged. Electrolytic capacitors can be still charged for a long time after turning off.
- When using components, modules, devices or circuits and equipment the threshold values of voltage, current and power consumption specified in the technical data must absolutely be complied to. Exceeding these threshold values (even if only briefly) can lead to significant damage.
- The devices, components or circuits described in this manual are only adapted for the specified usage. If you are not sure about the purpose of the product, please ask your specialized dealer.
- The installation and setup have to be carried out by professional personnel.

## **Returning of Old Equipment**

According to German law concerning electronic devices old devices cannot be disposed off as regular waste. Our devices are classified for commercial use only. According to § 11 of our general terms of payment and delivery, as of November 2005, the purchasers or users are obliged to return old equipment produced by us free of cost. FunkTronic GmbH will dispose of this old equipment at its own expense according to regulations.

Please send old equipment for disposal to:

**FunkTronic GmbH  
Breitwiesenstraße 4  
36381 Schlüchtern  
GERMANY**

**>>> Important hint:** freight forward deliveries cannot be accepted by us.

February 2<sup>nd</sup>, 2006

**Subject to change, Errors excepted**

## Order Information

<b>Order No.</b>	<b>Description</b>
631020	Major BOS 2b
635090	Programming cable for RS232
900011	Power supply unit for Major BOS 1a, 2b, 4a, 8a

## Release Notes

06.09.12 - German version of Major BOS 2b2 manual translated into English.

13.03.14 - Order Information (RS232 cable) added